



Jobe's Motorsports Driver Guide

Season 1 driver-facing overview aligned to the current Jobe's Motorsports Handbook.

Race Night Tuesdays	Cadence GT3 and NextGen alternate weekly	Operations Hub Discord + Jobe's Motorsports hub
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This guide explains how Jobe's Motorsports works from a driver's point of view. The Handbook remains the governing document for official rules, stewarding, championship administration, and staff procedures.

1. Joining the League

To compete in Jobe's Motorsports, you must join the official Discord and register through the Jobe's Motorsports hub using your iRacing Customer ID.

That registration links your Discord account to the league's systems and establishes your driver identity, series eligibility, contract status, race participation history, standings, and long-term statistical record.

Until registration is complete, you are not considered an active league competitor.

- driver identity
- series eligibility
- contract status
- race participation and check-in history
- season standings and long-term statistics

2. Signing Up for a Series

Season 1 includes two championships: GT3 Championship and NextGen Cup Series.

Drivers may compete in one series, both series, or serve as reserves, subject to league approval and available spots.

3. Contracts and Entry Status

All drivers must complete the league's contract process before competing. For debut seasons, league contracts are standardized and include a signing bonus.

Future contract value is intended to reflect what you do inside Jobe's Motorsports rather than relying only on outside numbers. In practice, your standing is built through results, consistency, attendance, racecraft, and reliability.

- race results
- consistency
- attendance
- racecraft
- reliability

4. Season Format

Season 1 runs on a 16-week league calendar. Each championship races across 8 rounds, with GT3 and NextGen alternating every other week.

The league uses one permanent weekly race night for both series. Drivers should expect Tuesdays to be the standing race night.

Per the current handbook schedule, race-day operations are centered around a 6:00 PM Pacific qualifying window, with the race starting shortly after the pre-race process concludes.

5. Race Week Flow

League activity is managed primarily through the hub. During a normal race week, drivers are expected to sign up for the round, follow announcements, complete race-day check-in, report to race control as instructed, compete in the event, and review results afterward.

Sign-ups and check-ins are not cosmetic. They are how staff confirms attendance, finalizes the grid, activates reserves, and keeps the race room organized.

- sign up for the upcoming round during the active window
- stay current with race-week announcements and updates
- check in through the hub on race day
- report to race control as instructed
- race the event and review your results afterward

6. Race Entry and Check-In

Before each event, drivers must enter that round through the hub. On race day, drivers must also complete check-in through the hub and report to race control.

Failure to stay current with sign-ups and check-ins can affect your status for that event and may impact future participation if it becomes a pattern.

7. Series Structure

The two championships are built differently, and drivers should understand the operating basics for each before signing up.

Series	What it emphasizes	Driver-facing format notes
GT3 Championship	Road-racing consistency, racecraft, strategy, and professional execution.	Practice: 30 min Qualifying: 8 min Race: 90 min Fuel: 65% Fast repairs: 0
NextGen Cup Series	Discipline, tire management, restart execution, race control, and survival over a season-long points format.	Practice: 30 min Qualifying: 2-lap lone qualifying Race: 40% distance Fuel: 80% Tire sets: 4 Fast repairs: 0

GT3 specific notes

GT3 uses rolling starts and has no fast repairs. Restart procedures are single file, with the leader setting the pace. Restart zones will be designated in each race-week driver meeting. Caution handling is tied to the Jobe Motorsports Bot caution-generation process.

NextGen specific notes

NextGen remains the league's stock car division and may include caution procedures and race-control processes as communicated by staff for the event. Drivers should still look to the official Handbook and race-week posts for the full operational notes for each round.

8. Results, Standings, and Driver Tracking

After each event, results will be posted through the hub. Drivers will be able to track race results, championship standings, profile statistics, season performance, and long-term history.

The goal is to create a league environment where every event contributes to a persistent driver identity instead of functioning as a one-off race.


9. Progression Within Jobe's Motorsports

Jobe's Motorsports is structured around internal progression. Your first season establishes your starting point. After that, your value within the league is shaped by what you actually do here.

Performance, consistency, attendance, and racecraft all contribute to your long-term standing in the ecosystem.

10. What the Hub Handles

- league registration

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- series sign-up
 - contracts
 - race entry
 - check-in
 - results
 - standings
 - profiles and statistics

11. Quick Start

- Join the Discord
- Register through the Jobe's Motorsports hub using your iRacing Customer ID
- Sign up for one or both series
- Complete the contract process
- Enter each round through the hub
- Check in on race day
- Race the event
- Review your results, standings, and driver profile afterward

12. Final Note

This guide is designed to give drivers a clear and shortened, working view of how the league functions. For a deeper breakdown of formal rules, points systems, stewarding, caution administration, penalties, staff operations, and official policy, refer to the Jobe's Motorsports Handbook.